

Evaluation of Departure Pushback Time Assignment Considering Uncertainty Using Real Operational Data



9th SESAR Innovation Days

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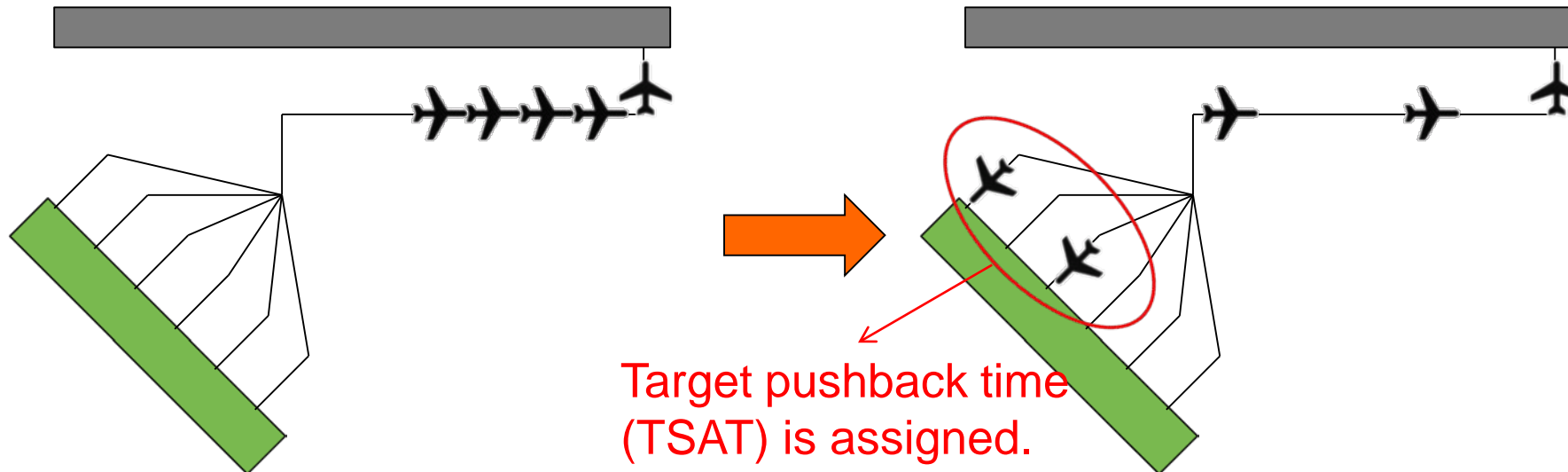


2 – 6 December 2019, Athens, Greece



Background (1)

- Aviation growth causes airport congestions.
 - Both departure and arrival aircraft wait in long queues.
 - ➔ This research focuses on controlling departure aircraft.
- Pushback time control management (called TSAT operation: Target Start-up Approval Time) is promising.
 - Benefit
 - Reduce taxi-out time by waiting at the spot ➔ save fuel
 - Disadvantage
 - Take-off delay (throughput loss) due to too late pushback time assigned





Background (2)

- Take-off delay (throughput loss) using TSAT is caused by departure uncertainty.
 - No take-off delay occurs if everything is known in advance.
 - TOBT (Target Off-Block Time: estimated time of aircraft ready for pushback) is the biggest uncertainty factor
 - There are few researches to investigate the actual departure uncertainty.
- ➔ Therefore, this research will
- Investigate the actual departure uncertainty using real operational data at a mid-size French airport.
 - One month data in 2018 is available.
 - A single runway is used for departure only.
 - TSAT operation is already introduced.
 - Compare several pushback time assignment algorithms and evaluate TSAT performance using “real” departure uncertainty environment.

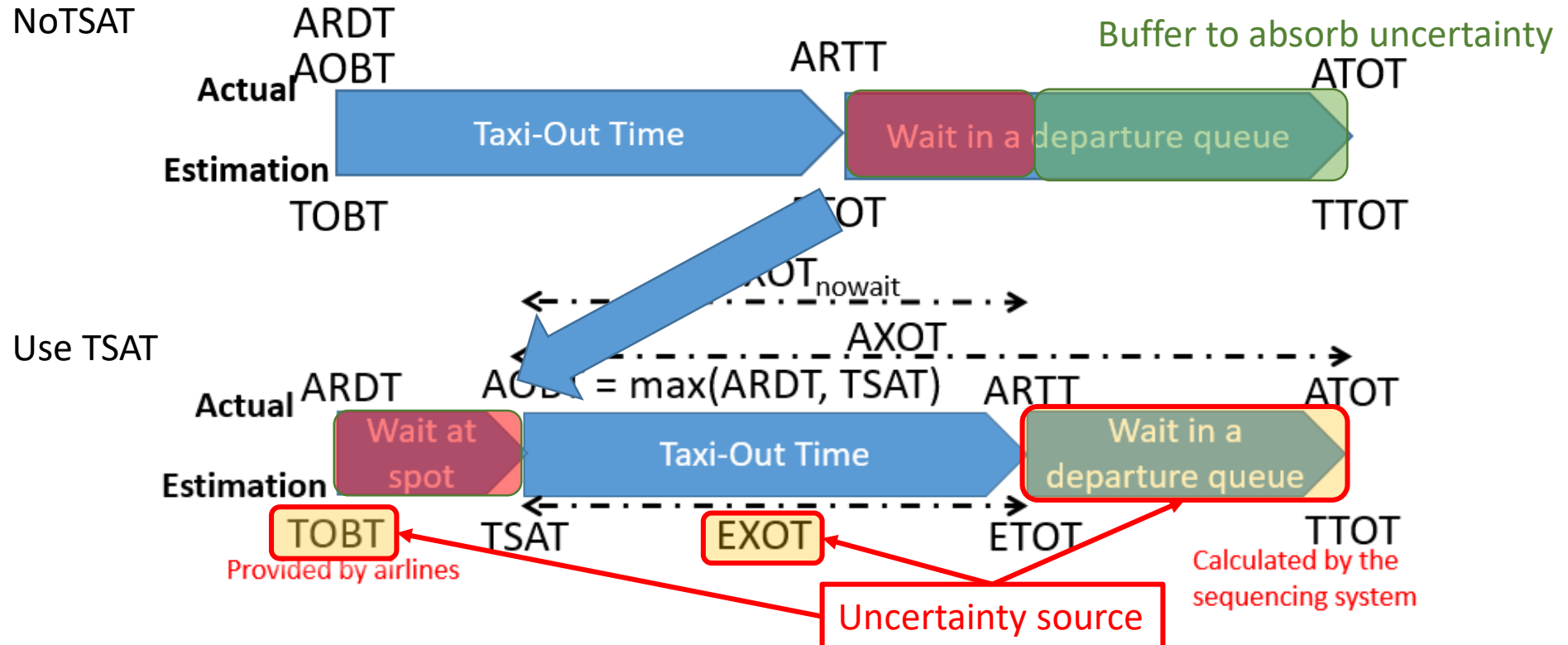


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General TSAT assignment



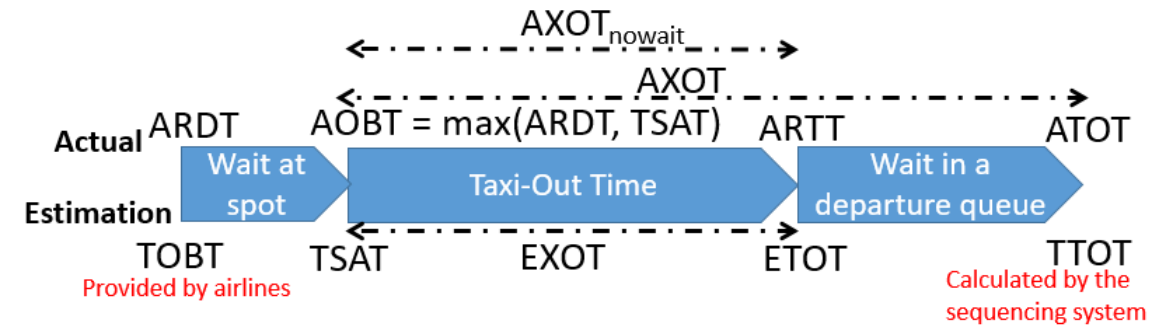
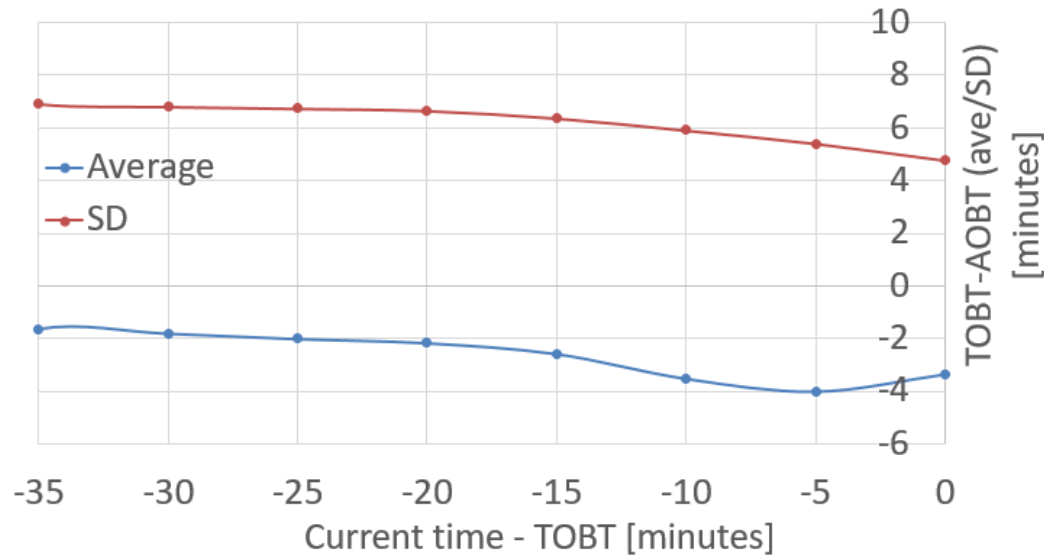
- Ready time for pushback
 - ARDT (Actual Ready Time)
 - TOBT (Target Off-Block Time)
- Pushback start
 - AOBT (Actual Off-Block Time)
 - TSAT
- Earliest possible take-off time
 - ARTT (Actual Ready for Take-off Time)
 - ETOT (Estimated Take-off Time)
- Take-off time
 - ATOT (Actual Take-off Time)
 - TTOT (Target Take-off Time)



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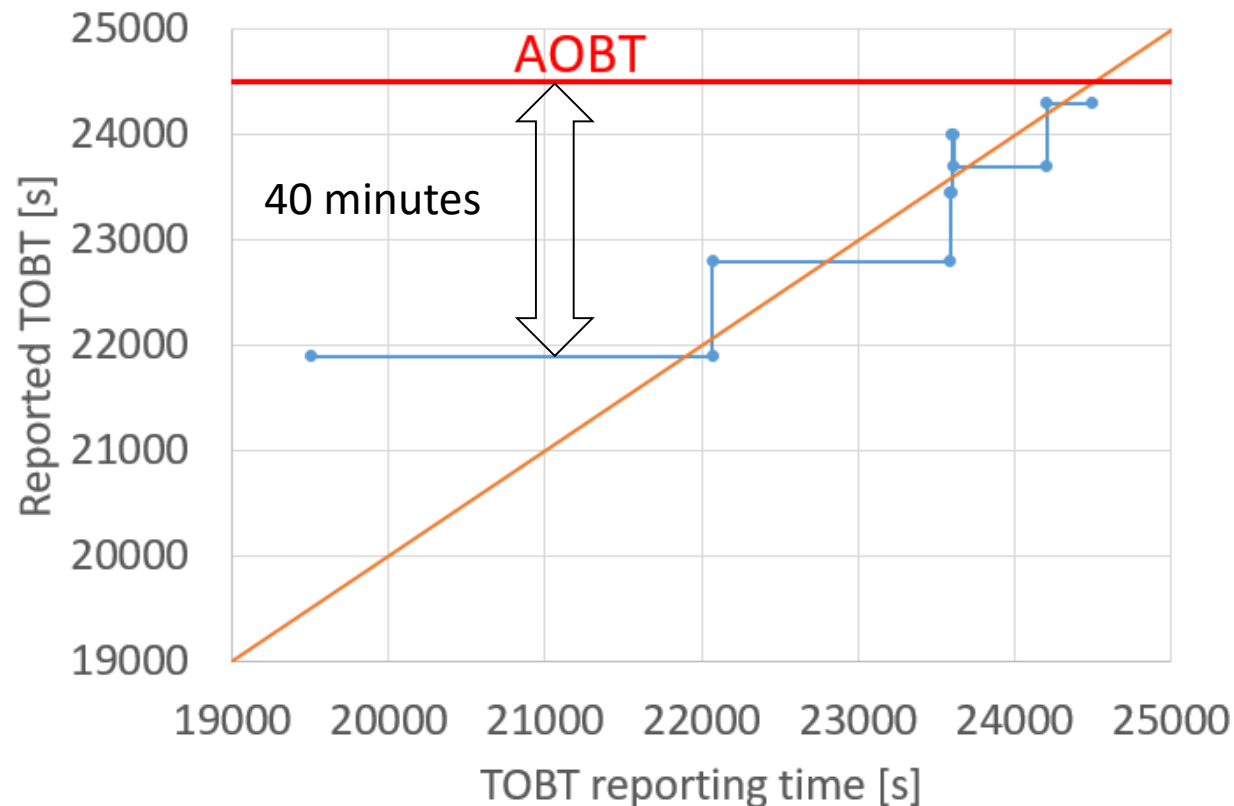


TOBT accuracy



- TOBT can be updated anytime.
 - TOBT accuracy is expected to become better as time progresses.
- According to the result,
 - TOBT accuracy is about 5 minutes of SD just before pushback.
 - TOBT-AOBT is always negative.
 - TOBT tends to be set earlier than actual.

Example of TOBT update history

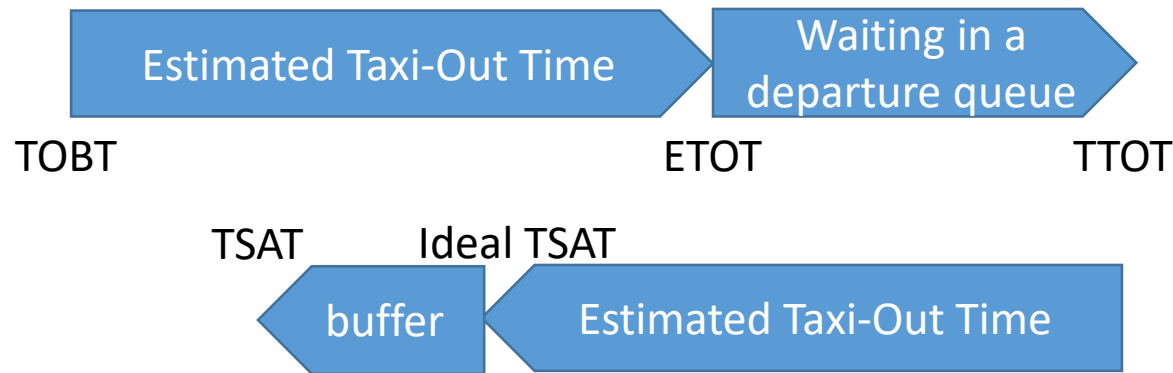


- Some aircraft do not update TOBT even if the aircraft cannot leave the gate around TOBT.
 - These aircraft are also considered in the simulation by using the TOBT update history.



Two methods for TSAT assignment (1)

- Constant buffer method



- The buffer ($= TTOT - ETOT = \text{wait in a departure queue}$) is set constant when TSAT is assigned.
- Most existing TSAT assignment systems use this method.



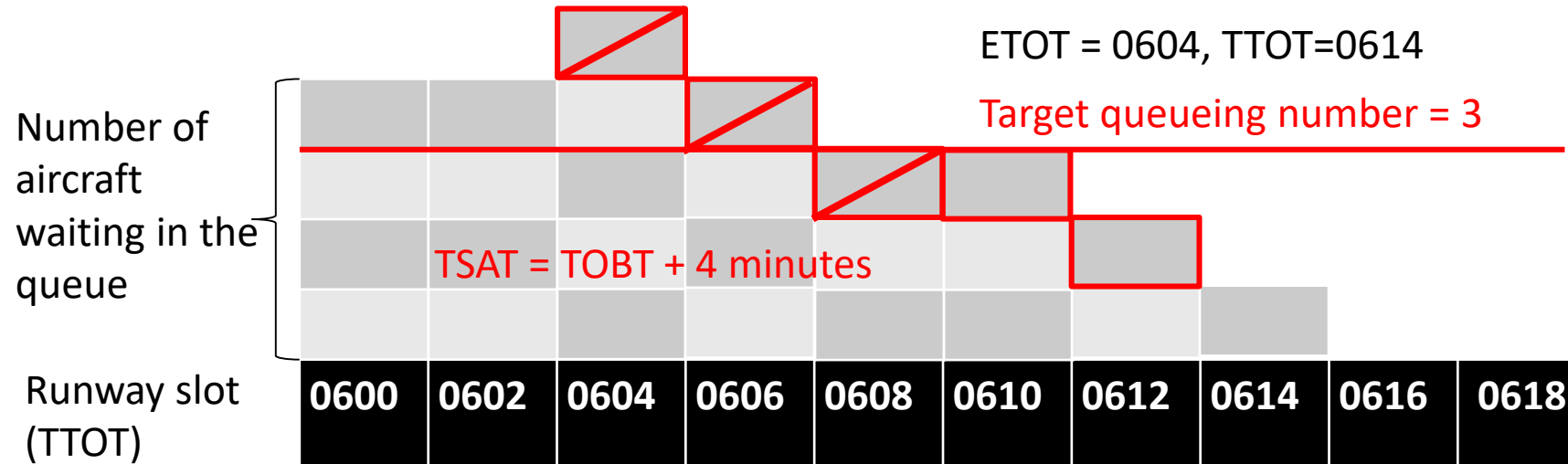
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Two methods for TSAT assignment (2)

- Constant queueing number method



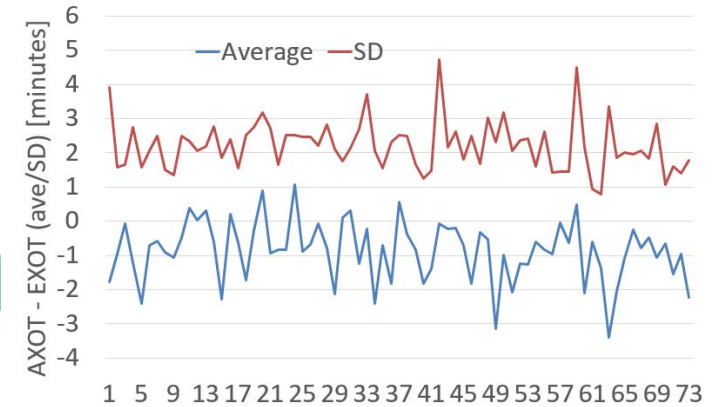
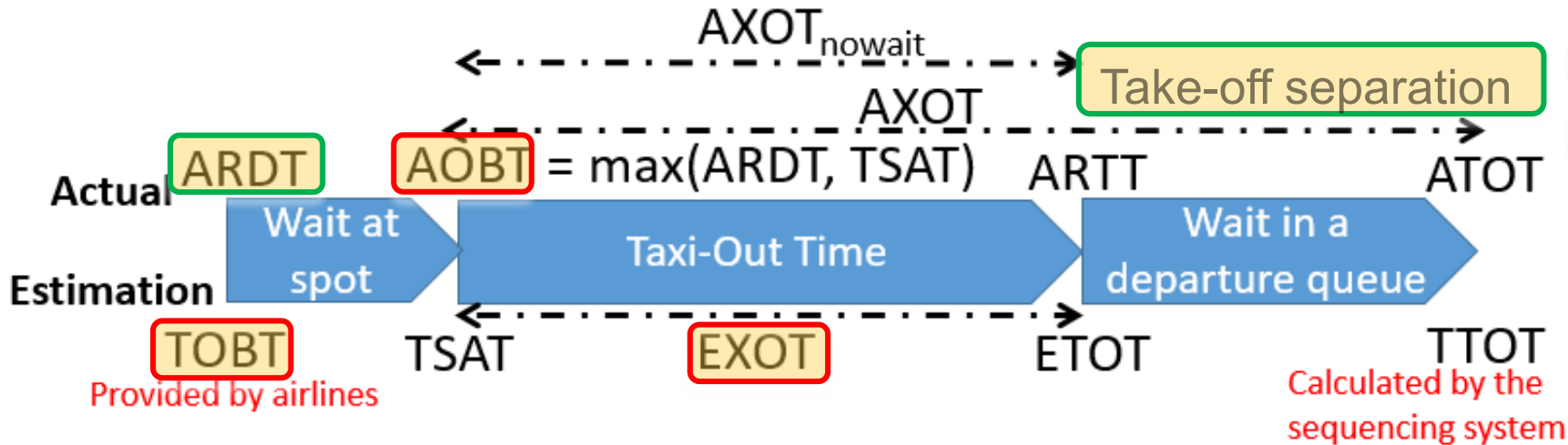
- Keep the target queueing number in each time slot.
- Previous research confirmed that this method outperforms the constant buffer method.
 - Later slides shows both results.



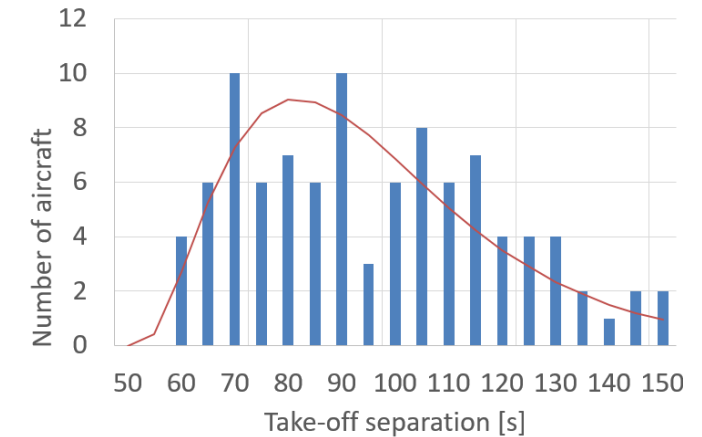
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Simulation model for evaluation



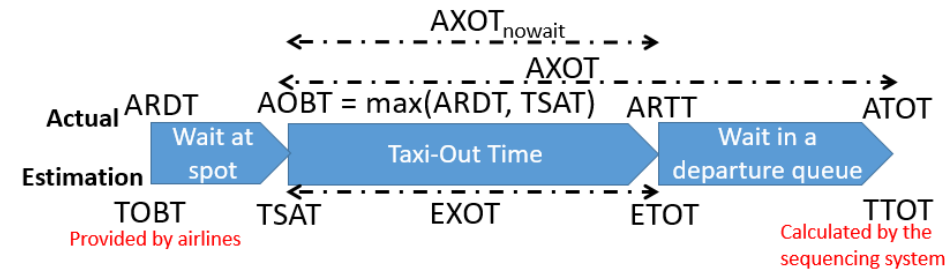
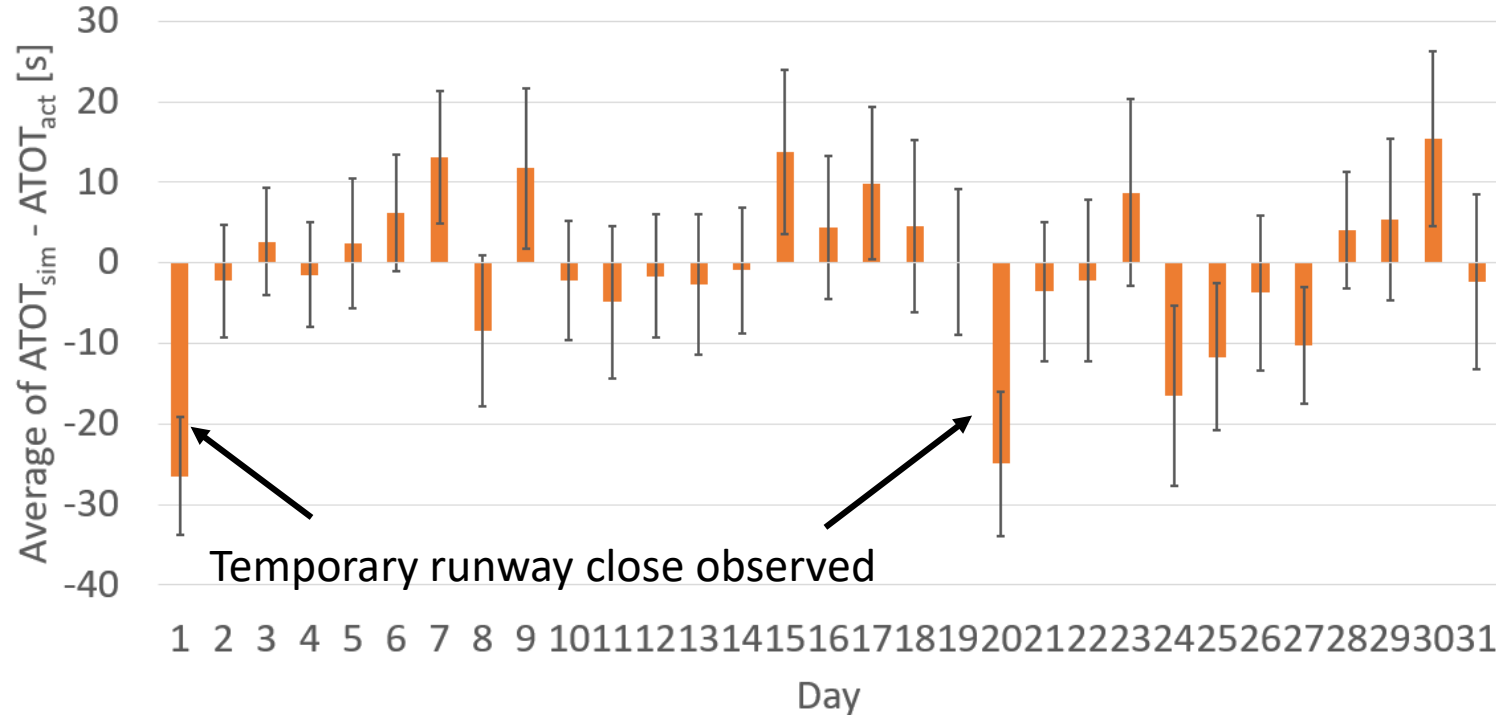
EXOT accuracy



Distribution of take-off separation

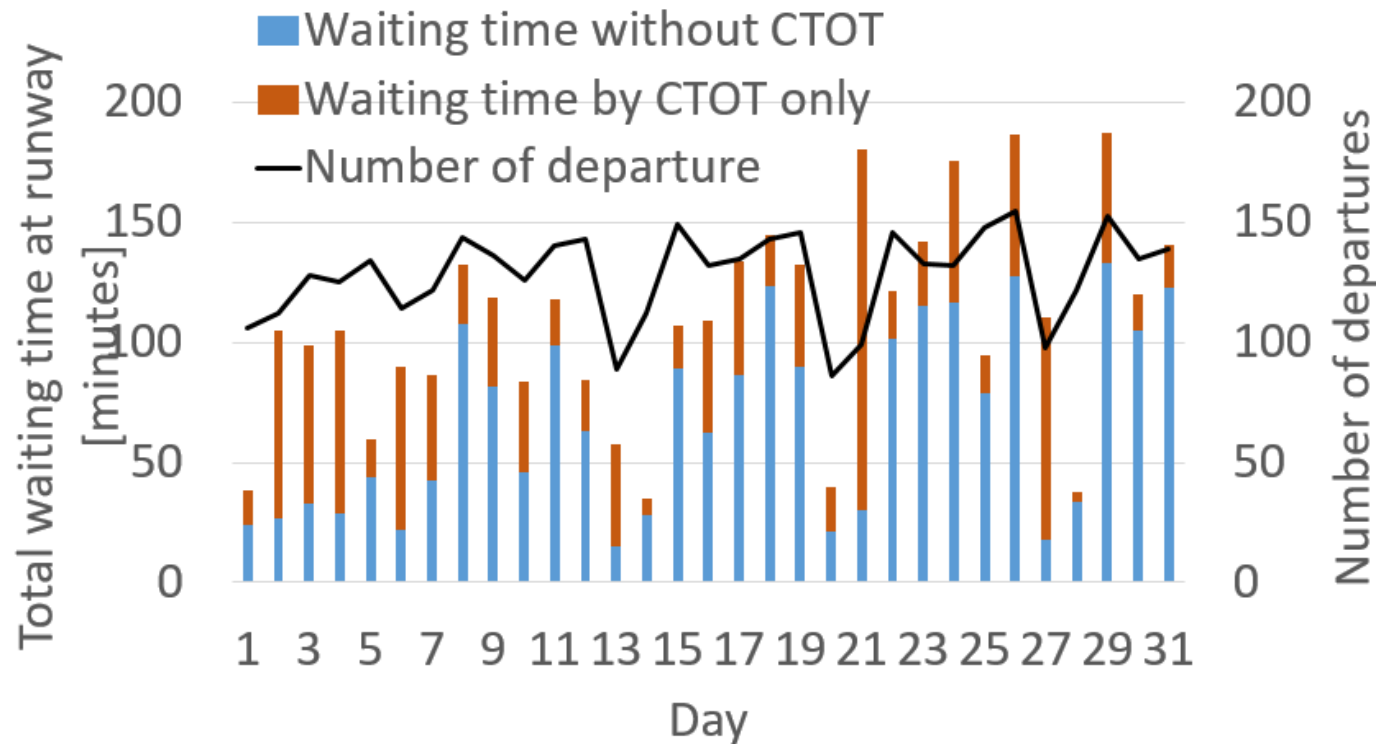
- To simulate the realistic airport operation for evaluation of TSAT assignment algorithm, the actual value is used as much as possible.
 - The actual traffic demand is used.
 - Actual TOBT history is used to assign TSAT.
 - If TSAT is not assigned in actual operation, ARDT = AOBT.
 - The actual take-off separation is used, if the actual separation is [50, 120] s.
- Other unknown parameters follow random distribution based on data.
 - ARDT is estimated using TOBT.
 - AXOT_{nowait} is estimated using EXOT.

Simulation accuracy



- Simulation is conducted assuming $AOBT_{sim} = AOBT_{act}$.
 - $ATOT_{sim}$ is expected to be the same as $ATOT_{act}$.
 - Average of 100 times simulation.
 - Simulation seems to model the airport traffic reasonably.

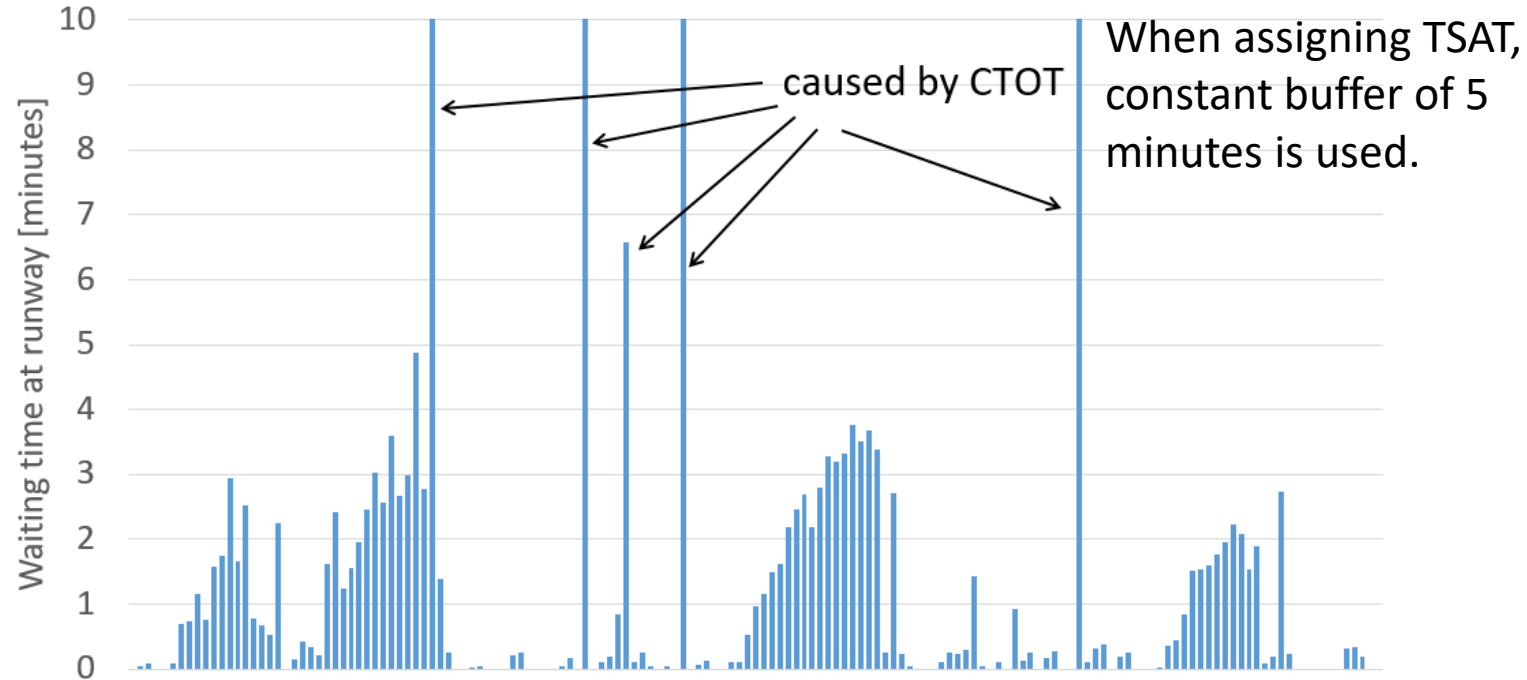
Waiting time in a departure queue



- Waiting time is caused by
 - Congestion at the runway
 - CTOT

- CTOT: Controlled Take-Off Time
 - The aircraft has to take-off after CTOT due to ATC requirement.
- Larger waiting time is observed with larger traffic.
- Waiting time caused by CTOT is about 40% of total waiting time.
- Waiting time per aircraft is at most about 1 minute.

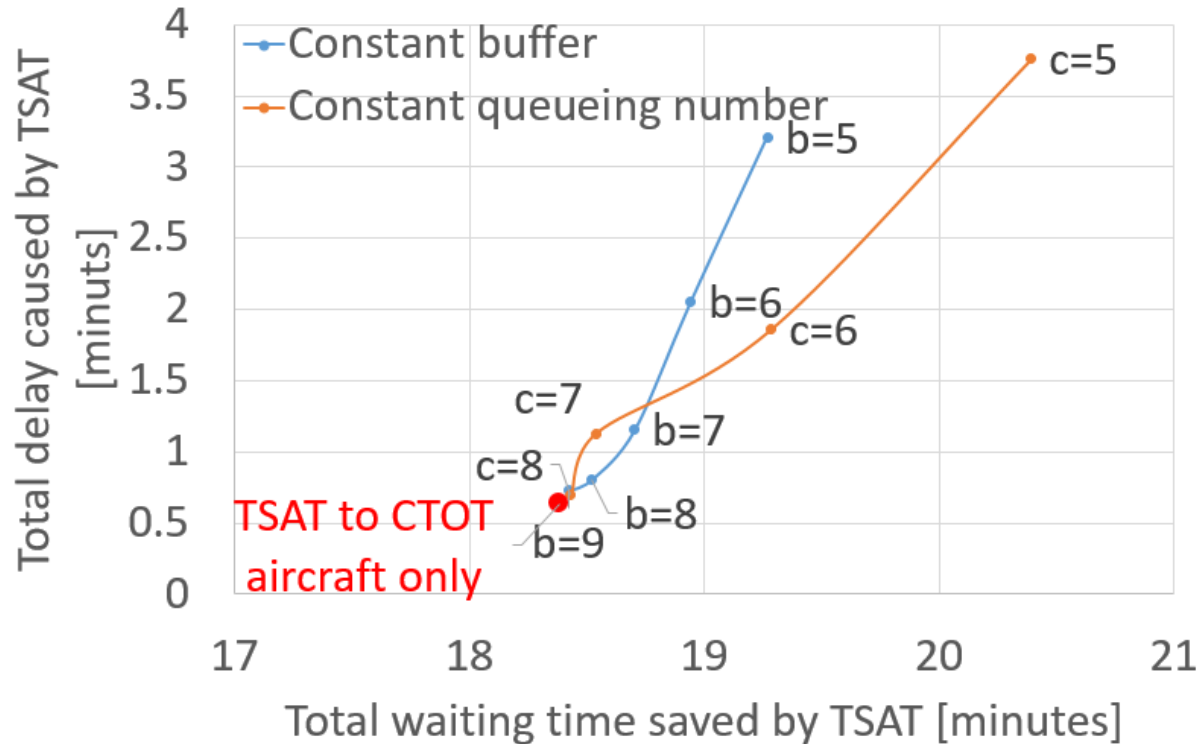
Waiting time on Day 29



- The maximum waiting time caused by runway congestion is less than 5 minutes.
 - TOBT accuracy is 5-7 minutes of SD.
- TSAT is not expected to work at this airport.



Waiting time saved and delay caused by TSAT



- As for CTOT aircraft, 18 minutes waiting time is saved while 0.6 minutes delay is caused.
- As for other aircraft, waiting time saved is nearly equal to delay caused by TSAT.
 - TSAT does not work well.



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Heavy traffic simulation

- Single day traffic is not heavy enough to use TSAT at this airport.
- Double day traffic is assumed.
 - 2 days traffic are merged on a single day.
 - No effect (e.g. gate congestion) is considered due to double traffic.
 - Heavy traffic situation can be easily simulated.
 - TOBT/CTOT history can be used.

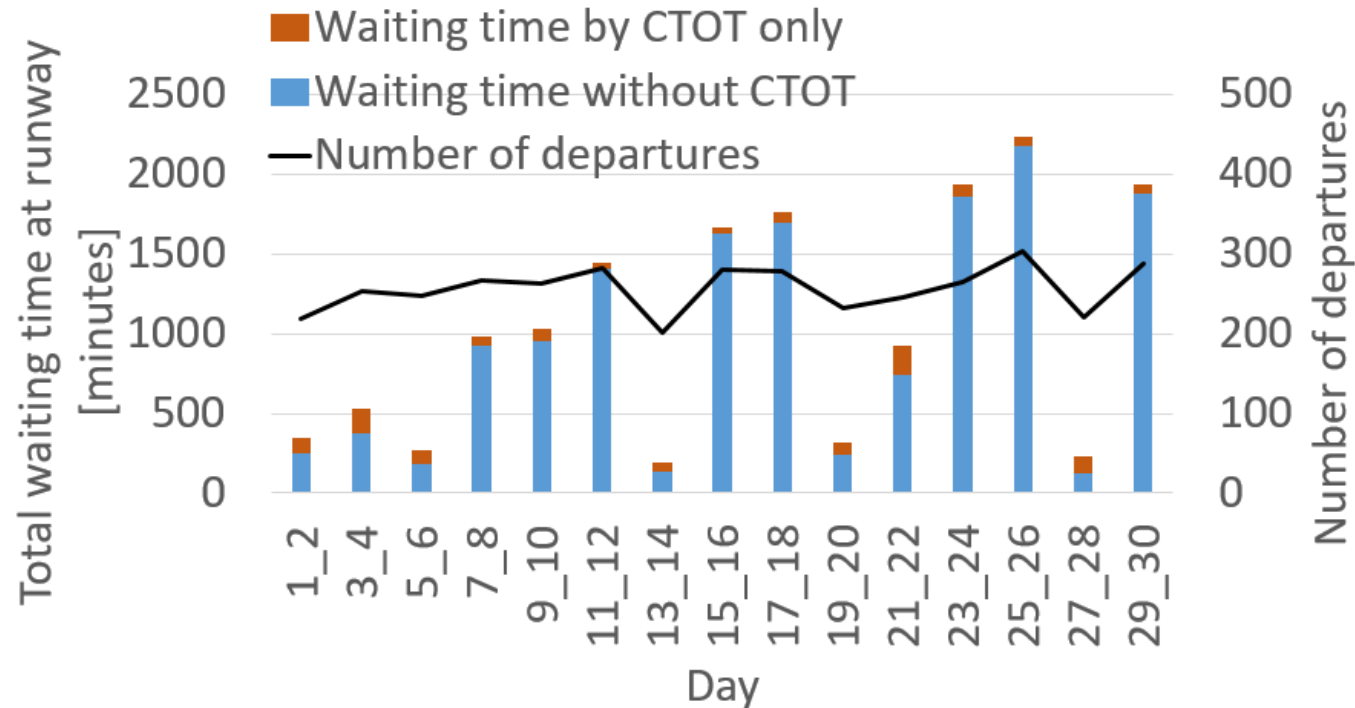


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Waiting time in a departure queue assuming double traffic



- On a single day, waiting time is about 100 minutes.
- Assuming double traffic, minimum about 200 minutes (1.06 min/aircraft), maximum about 2200 minutes (7.39 min/aircraft).

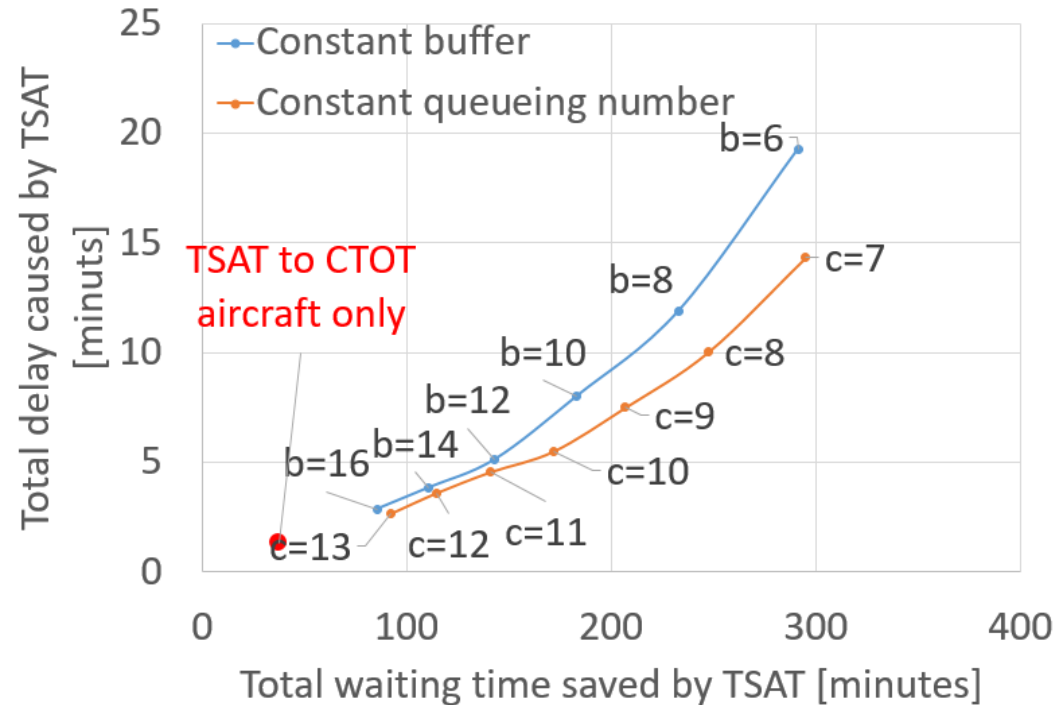


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Waiting time saved and delay caused by TSAT (double traffic)



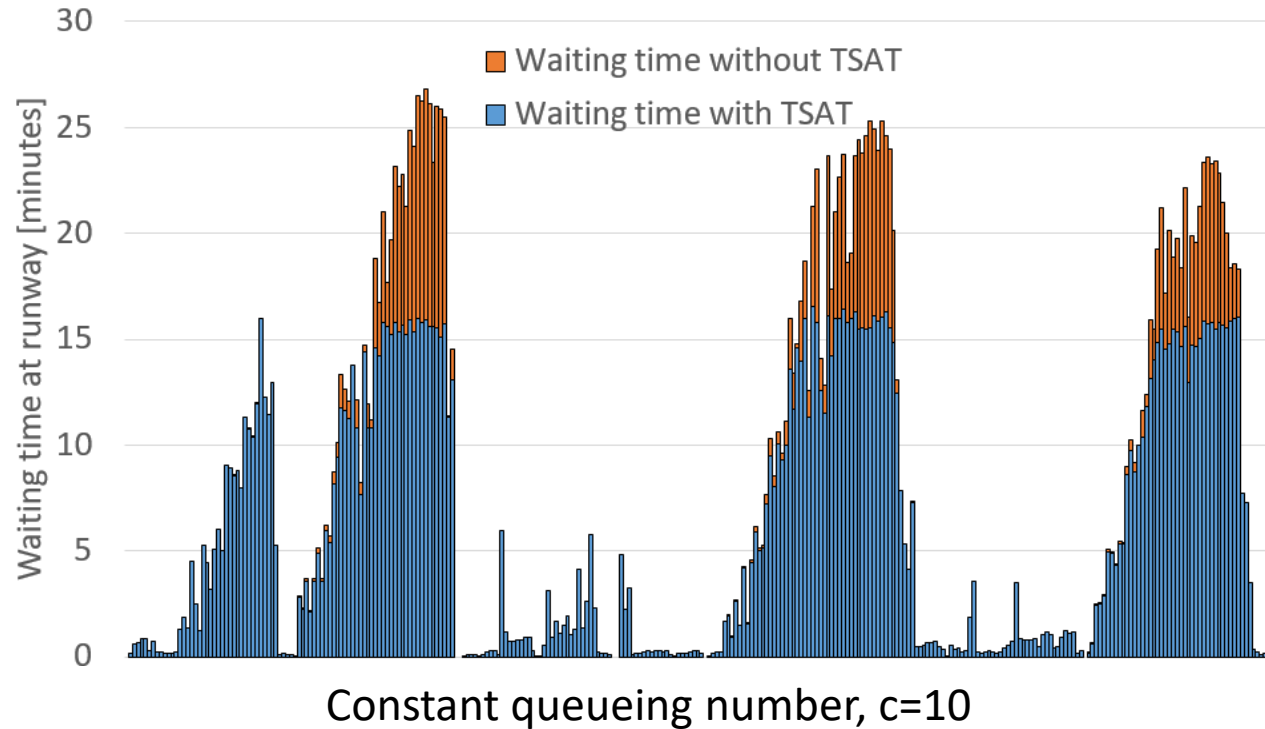
- Much larger waiting time saved is observed due to double traffic.
- As expected, the constant queueing number method outperforms the constant buffer method.



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Waiting time on Day 25 and 26



- Overall, waiting time more than 15 minutes is saved by TSAT.
 - SD of TOBT accuracy is 5-7 minutes, so the result is expected.



Summary

- TOBT accuracy is investigated using real operational data.
 - SD of TOBT accuracy is at least 5 minutes.
- Two TSAT assignment algorithms are evaluated with the simulation model developed with data.
 - Constant queueing number method outperforms constant buffer method.
- Traffic at the considered airport is too small, and the use of TSAT is not beneficial.
 - Assuming double traffic, TSAT will potentially work.
- Further TOBT accuracy improvement will be necessary in the future.



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